

LESSON PLANS

„The Game of Values”

2019-1-PL01-KA229-065338

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Erasmus+ Programme
of the European Union



Lesson plan from Poland

Topic: Folk cutout in Poland

Duration: 1 lesson hour

Level: 6th grade

1. General objectives:

- Develop skills related to art language and functions; undertaking creative activities that use information about the form and structure of the art.
- Improving art skills - creative expression.
- Mastering the basic knowledge of art culture, its national and human cultural heritage.

2. Operational objectives:

Student:

- knows the basic historical issues related to the development of folk paper-cutting
- creates a folk cutout on his own
- knows the basic principles of creating a folk cutouts

3. Methods:

Talk

Multimedia show

Demonstration

Individual work of students

4. Teaching Resources:

pencils, scissors, colored paper / cutouts,

polish folk coutouts' multimedia presentation:

<https://view.genial.ly/61589fc175267b0e312bda74/presentation-folk-coutout>

templates for making cutouts attachment no 2

examples of folk cutouts attachment no 1

5. Working Forms:

Group work

Individual work

6. The structure of the lesson

I. Introductory part of the lesson:

1. Preparing activities
2. Introduction to the lesson
 - A. discussion of the structure of the lesson
 - B. Polish folk cutout multimedia presentation
 - C. Conversation on the history of folk cutouts in Poland and their characteristic features

II. The main part of the lesson

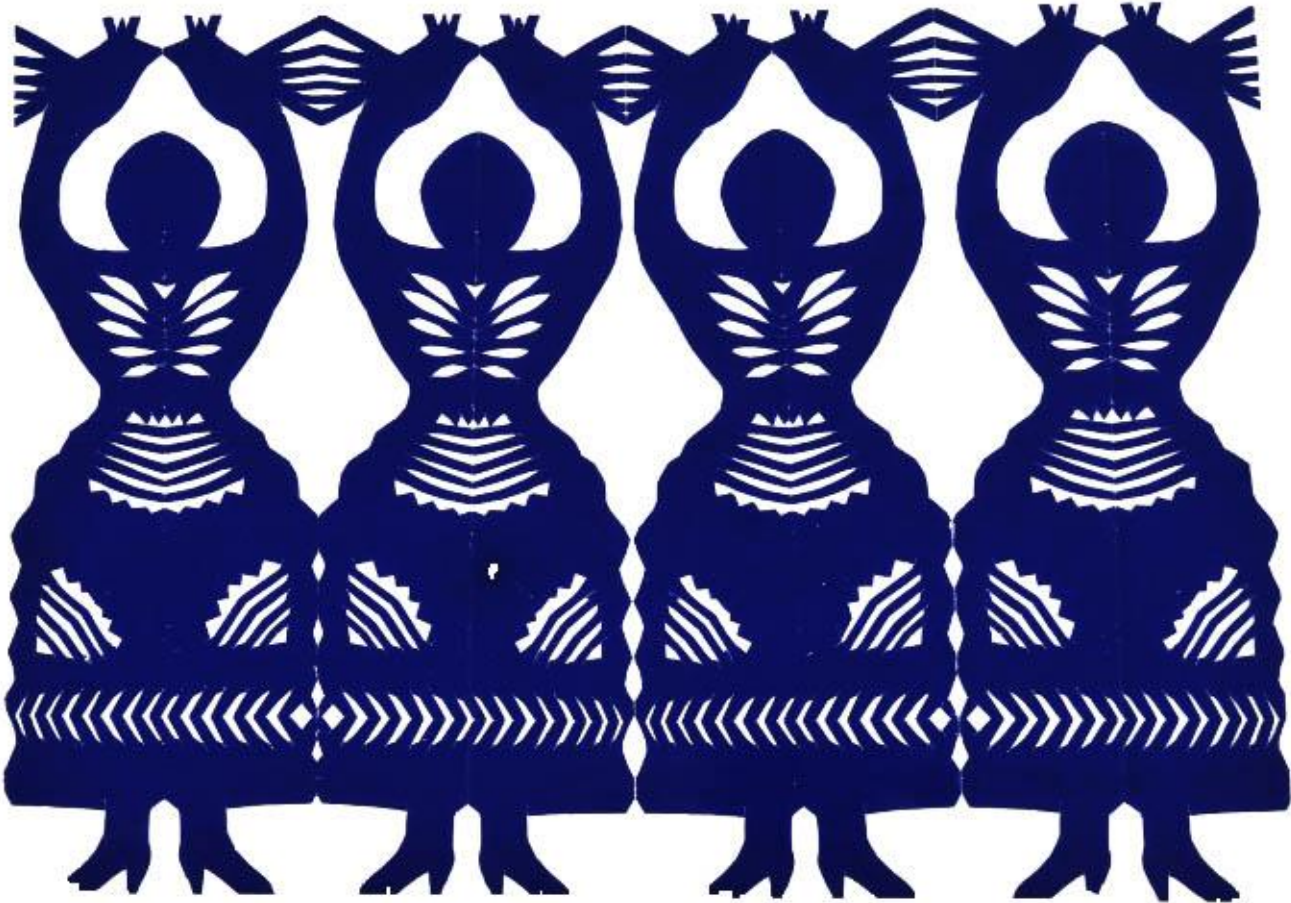
- A. Demonstrations of creating a folk cutout
- B. Creating cutouts, using templates (Attachment No. 2) or drawing independently pattern to cut it out

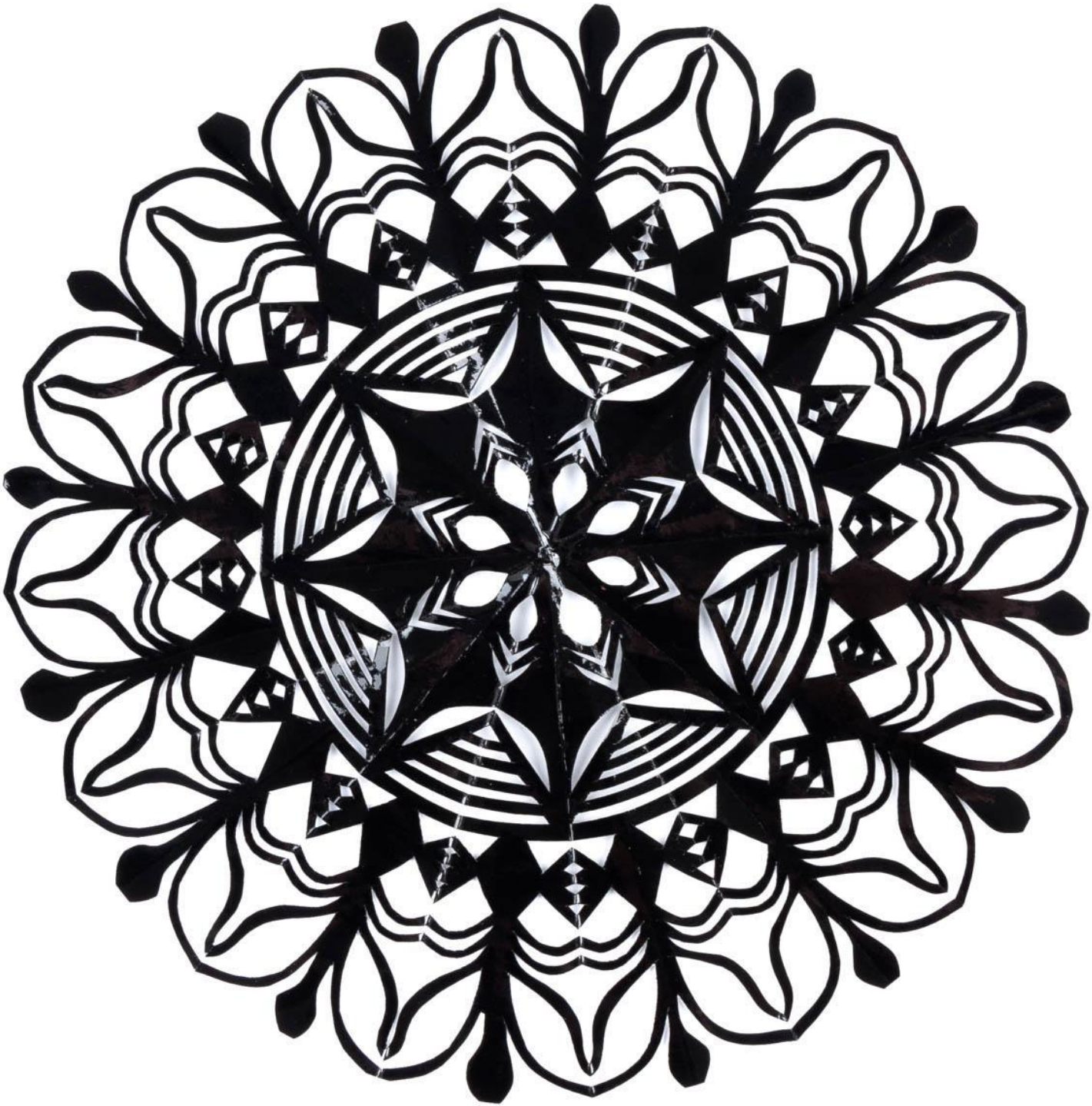
III. Final part of the lesson:

- A. Discussion of the degree of difficulty of activity, attempt finding common parts of Polish and Portuguese folk art.

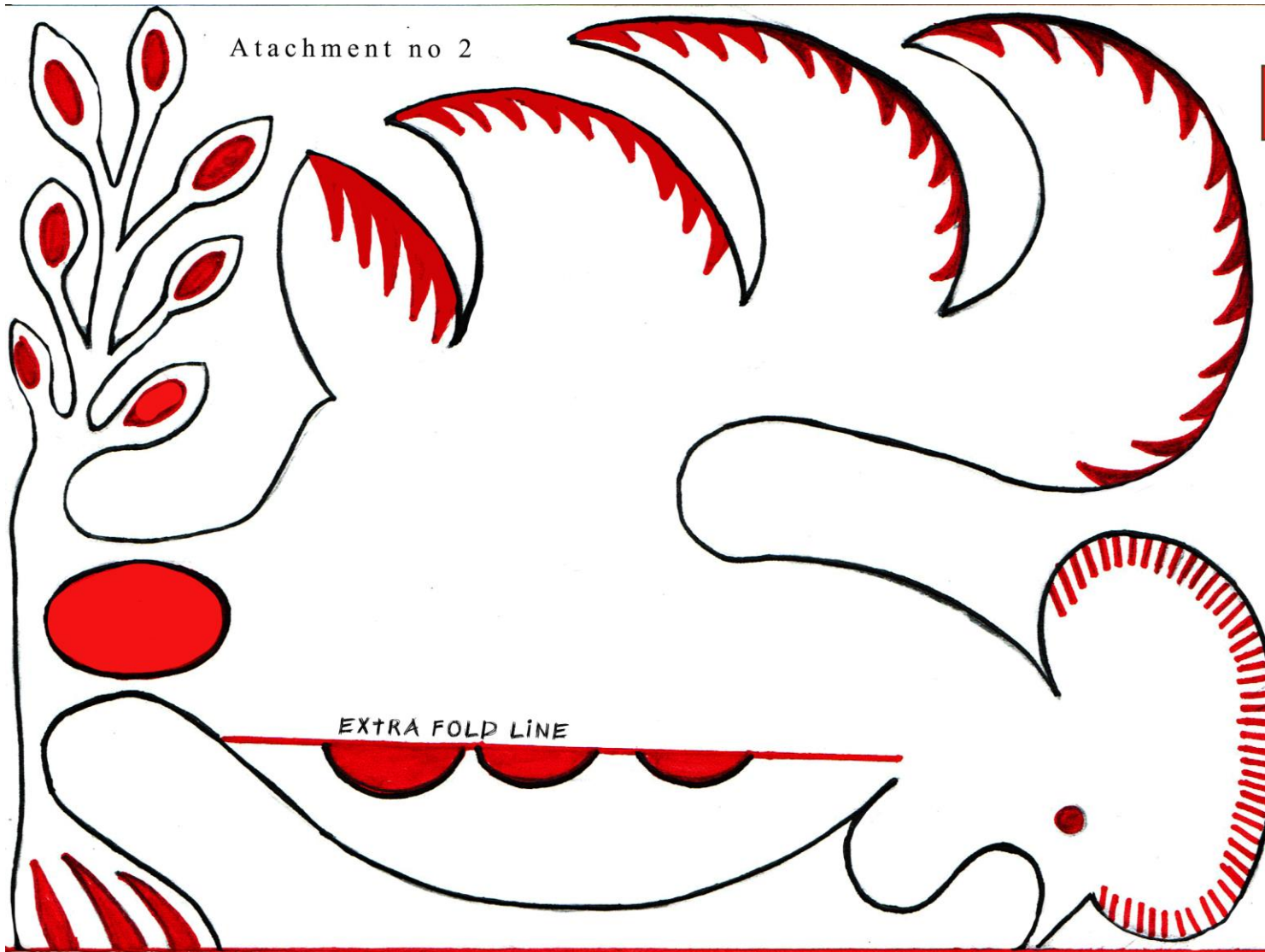








Attachment no 2



FOLD LI

Lesson plan from Italy

Topic: You Can!

Duration: 40 min

Level: 5th/6th/7th

Info about Italy, Poland, Portugal, Slovakia, Slovenia (countries partners of the Erasmus+ project “The Game of Values”)

Aim of the lesson: make students become familiar with the partners countries through a game

Lesson objectives: Students will be able to better recognize the countries which take part to the Erasmus+ project “The Game of Values”

Assumed prior knowledge: few and very basic notions about the 5 countries

Resources: Whiteboard pens; a whiteboard, a timer, a fake boarding pass, 40 paper flashcards with questions and answers, a desk, some small prizes.

| Time | Content & Teacher Activity | Student Activity | Resource |
|-------|---|--------------------------|-------------------------------|
| 5 min | Teacher explains the goal of the game: “There is the possibility for an exchange in Europe, unfortunately, there aren’t enough plane tickets, not everybody can leave, so we have to choose only a group of you which can go to the exchange. You will be divided into groups, you will play a game, the group that wins can leave and visit the other country”. Teacher shows the fake boarding card. | Listen and ask questions | Fake Boarding card |
| 5 min | Teacher explains the game rules: “Here are 40 flash cards (teacher shows the flashcards) on each of them there is a question about one of the 5 countries partners of the Erasmus+ project. You will be divided into groups and each group will have a speaker. In turns your speaker will choose a flashcard, the travel agent (the teacher) will read loud the question on the front side of the chosen flashcard, each group has got 40 seconds to discuss the possible answer (teacher shows the timer), the speaker will give the answer. The travel agent will turn the flashcard, on the back of it there is the right answer. Your score will be marked on the whiteboard (teacher points to the whiteboard). Each group chooses 5 cards, | Listen and ask questions | Flashcards, timer, whiteboard |

| | | | |
|--------|--|---|--|
| | so there will be 5 turns. In case of a draw, the game will continue until there will be an odd result with a winner”. | | |
| 5 min | The class is divided into groups, students choose a name and a speaker for each group. Teacher writes the group and the speakers’ names on the whiteboard. | Choose names and speakers for their group | Whiteboard and whiteboard pens |
| 20 min | The travel agent (the teacher) lays all the flashcards on the desk and calls the first speaker and then the others in turns, he reads the questions and manages the game. The questions about the countries are mainly of general and geographical knowledge. The flashcards are made of paper but they can also be digital (using a dedicated software like Anki or others, in this case, an Interactive Board is required). The questions on the flashcards are always associated with an image. A sample question is: in which country is this monument? (image of the Pisa leaning tower) | Play the game | Whiteboard, whiteboard pens, flash cards, desk, timer. |
| 5 mins | Teacher announces the winner according to the general score, he shouts “YOU CAN!” to the winning group and he hands the fake boarding card to the speaker of the group, then he gives them prizes and also consolation prizes to the other students. | Receive prizes | Fake boardig card, prizes. |

Lesson plan from Slovakia

Topic: The story of Janosik

Duration: 40 minutes

Level: 8th/ 9th

Aim of the lesson: make students become familiar with the story of Slovak national hero.

Lesson objectives: Students will be able to explain who Janosik was. They will enrich their English vocabulary.

Resources: lesson card per one student

The structure of the lesson:

1. Fill in the right vowel to make an adjective, then match it to the right description.
2. Answer these questions:
 1. What is the name of the national Slovak hero?
 2. Was the main character of this story weak?
 3. What is a synonym to the word BANDIT?
 4. Who was Jánošík's girlfriend?
3. Try to find opposites to these adjectives:
 1. Valiant -
 2. Strong –
 3. Kind –
 4. Active –
4. Give your own description to the each adjective to explain the meaning.

Once upon a time in a small Slovak village Terchová, there was a man who **defended the poor with his big muscles**. His name was Jánošík. He didn't like injustice and **he was good to people and respectful to the nature**. One day as **he was walking through a forest with a big smile on his face**, he heard a call for help. **He didn't hesitate and ran across the wood**. He saw bandits in his village stealing bread from poor people. He jumped into the village, 2 leaps were enough. **Alone against 12 villains (bandits)**. **He was fighting bravely**. He defeated all the villains and cast them out of the village Terchová. As the villains were running away on their horses they kidnapped Jánošík's girlfriend Anička. **Jánošík was deeply in love with her**. He ran after them faster than their horses, faster than the wind. He caught them up very quickly.

He grabbed Anička with one hand and with the other hand he hit bandits so hard, that they still run scared across the sky. Anička hugged Jánošík tightly around **his strong shoulders, stroke his handsome face** and together they returned to the village Terchová, where they lived happily ever after.



S tr ng

✘ *Jánošík was deeply in love with her.*

L v f l

✘ *He grabbed Anička with one hand and with the other hand he hit bandits so hard, that they still run scared across the sky*

O pt m st c

✘ *Alone against 12 villains (bandits). He was fighting bravely.*

V li nt

✘ *his strong shoulders, stroke his handsome face*

A ct v

✘ *he was walking through a forest with a big smile on his face*

K nd

✘ *defended the poor with his big muscles*

I nv nc ble

✘ *He didn't hesitate and ran across the wood.*

A tr ct v

✘ *he was good to people and respectful to the nature*

Task: match the definitions to the adjectives

Lesson plan from Slovenia

Topic: Beekeeping

Duration: 45 min

Level: 6th/7th/8th



- Slovenes are very proud of our beekeeping heritage, traditional beehives, painted beehive panels and everything around beekeeping activities. Every third Friday in November we celebrate traditional Slovenian breakfast. On that day we eat bread, butter, honey, apples and drink milk. That's called traditional Slovenian breakfast. All primary schools in Slovenia prepare such breakfast for their students. The point is to raise awareness and to eat locally grown food and to celebrate bees and their products, such as honey, propolis, beeswax, pollen and many more.
- On Friday 19 November our students and teacher had traditional Slovenian breakfast and that's why we chose this tradition as a topic of our lesson.
- From here on the groups work on their own. You will go on a virtual tour to see bees and everything connected to them. You are free to walk around different spaces, read the information, watch videos. Keep an eye on painted beehive panels.
- In the second part of the lesson each group has to draw their own beehive panel. Your job is to come up with an idea that represents all your countries. At the end of the lesson each group will have a short presentation about their beehive panel.

FIRST PART (10 min)

1. Go to:
<https://www.etno-muzej.si/cebele/>
2. On the left set the language to EN (English).
3. **ABOUT THE EXHIBITION** – here you can read some information about the exhibition
EXHIBITION SPACES – here you can choose all available different spaces, read information, watch videos.
4. Walk around different spaces and enjoy!

SECOND PART

1. Draw your own beehive panel. In groups discuss your ideas and create a panel that represents all your countries. **(20 min)**
2. Briefly present your ideas and your panel. **(15 min)**

Lesson plan made by all teachers during the mobility in Portugal

Topic: Let's talk about values

Duration: 90 min

Level: 6th/ 7th/ 8th

1. General objectives: Students know the meaning of the VALUE and can name some of them. They use different languages.

2. Methods:

Talk

Miming

Group work of students

4. Teaching Resources:

<https://www.mentimeter.com/>

pencils, pens, paper

5. Working Forms:

Group work

Individual work

6. The structure of the lesson

I. Introductory part of the lesson:

1. Preparing activities

2. Introduction to the lesson

A. Students think about the definition of the VALUE (What is it?). They create their own definition in the groups.

B. They make a list of values – a teacher uses www.mentimeter.com as a tool to collect and present answers

II. The main part of the lesson

A. The students work in groups, they draw two values and then mime them to the other groups. The rest have to guess what value it is.

B. Two activities are optional:

- A dictionary of values – students work in groups (international if possible) and they translate the names of values into their own languages (or other languages)
- Posters about values – students work in groups and prepare posters – each poster is related to one value.

III. Final part of the lesson:

A. Work presentation and summing-up.

OTHER ACTIVITIES

ACTIVITIES FROM SLOVENIA

ACTIVITY GAME

Rules: Students are divided into international groups. At the beginning, Slovenian students model the game (3 words in 3 different ways: drawing, describing, miming). Then each country chooses 3 different words or phrases. First Slovenia sends their key words to Poland in a private chat. Polish students decide how to present the given words and students from other countries have to guess. The country that guesses first gets the point. Then Poland sends their key words to Portugal, after that Portugal sends the words to Italy and Italy to Slovakia, then Slovakia to Slovenia. At the end, the points are counted and the country with the most points wins the game.



Slovenia → Poland

Poland → Portugal

Portugal → Italy

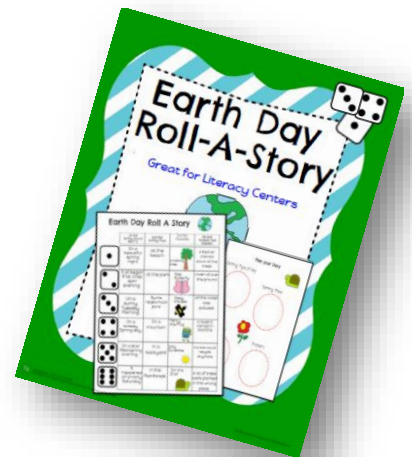
Italy → Slovakia

Slovakia → Slovenia

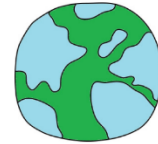
ROLL-A-STORY

Rules: Students are divided into international groups. Each group gets roll-a-story worksheet, students decide who shares a word document and writes the story, other students roll the dice (one time per country except the country that writes the story).

By rolling the dice, they choose the setting, characters and the problem. Together students create a story and write it down in a word document. At the end, we all meet together and each group reads their story.



Earth Day Roll A Story



| | 1st Roll Setting: kind of day it is. | 2nd Roll Setting: Place | 3rd Roll Character | 4th Roll Problem that happens |
|--|--|----------------------------|-----------------------|---|
| | On a beautiful spring night | at the beach | a talking tree | a beaver chewed down all the trees |
| | It all began that crisp April evening. | at the park | Miss Butterfly | trash all over the ground |
| | On a sunny Tuesday Morning | By the neighborhood pond | Zippy the Bee | all the water was polluted |
| | On a breezy Spring day. | On a mountain | Henry the Frog | it hadn't rained in months |
| | On a star filled spring evening.. | In a backyard | Sally Sunshine | no one would recycle anymore |
| | It happened on a rainy Saturday | in the Rainforest | Tom the Snail | A lot of trees were planted in the wrong place. |

KAHOOT QUIZ - SLOVENIA AND VALUES:

<https://create.kahoot.it/details/19b6cb8a-7e6f-4a39-b75b-136f308bd3a1>

ACTIVITIES FROM SLOVAKIA

Activity 1

Throwing cards against the wall

1. Deal the cards to each student (5 students/ 6cards each)
2. Write the line (use a chalk) 2 metres from the wall
3. Each student throws the card against the wall
4. Measure the distance of each card that was thrown
5. Whose card is the closest to the wall is a winner
6. The winner takes all the cards
7. The absolute winner is the one who has got all cards

<https://www.youtube.com/watch?v=PljmM-onsIU>

Activity 2

when/where/who/who with/ what were they doing

1. Prepare a blank sheet for each student (5 students involved)
2. Write to the top of the sheet (when, where, who, who with, what were they doing)
3. Fold the paper 5 times (watch a video)
4. After you write when (for example in October) you fold the paper and pass it to the next student
5. When the circle is finished you read the sentences loudly to the group
6. The last, but not the least – **Be creative**

<https://www.youtube.com/watch?v=PljmM-onsIU>

ACTIVITIES FROM POLAND

Escaperoom about Katowice:

<https://view.genial.ly/619409981df0270df831d81b/presentation-escaperoom>

ACTIVITIES FROM ITALY

Quiz – how to keep our environment clean and healthy:

<https://quizizz.com/admin/quiz/61893d20e03aaf001ea2b318>